

Gabriel Kellman

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Education:

- University of St. Thomas, St. Paul, MN, graduated in May 2022.
- Bachelor of Arts, English major, with a minor in DIMA (Digital Media Arts), 3.55 GPA.

Selected Relevant Coursework:

- ENGL 405: Capstone course in creative writing and editing
- ENGL 422: *Summit Avenue Review* (literary magazine) internship course. Writing and design tools learned included Adobe InDesign and the Microsoft Suite
- DIMA 240: Film editing course. Tools learned include Adobe Premiere Pro; and general film production including use of professional DSLR cameras, microphones, lights, and other filming equipment
- DIMA 298: Game design and theory course. Learned teamwork and project management and writing of style guides (for visual, sound design, and game play)
- Young Scholar's Grant (full-time summer grant): Honed technical writing skills while writing 250-page user manual for a table top role-playing game; developed and used a strict style guide

Skills:

- Experience in fiction and technical writing including narrative writing, essay writing, and game manual writing.
- Knowledge in formatting and presentation of fiction, essay, and manual writing.
- Understanding of video production including lighting, microphones, how to use DSLR cameras and other film equipment, and professional video editing.
- Experience working as a part of a production team for film shoots and on a magazine.

Relevant Work Experience:

- 2012-present. Kuk Sool Won of St. Paul: Martial arts school. As a third-degree black belt and assistant instructor, I help teach and run classes.
 - Learned how to break down complex concepts and teach others those concepts to people unfamiliar with martial arts.
 - Learned how to work with other instructors as part of a teaching team.
 - During the pandemic, learned how to utilize online video platforms to facilitate teaching.
- 2022. Summit Avenue Review magazine copy-editor: Helped create and finalize a fiction magazine issue, working on said magazine for two semesters, or one year.
- Summer 2021. Young Scholars Fellow: For a highly competitive grant program at the University of St Thomas, I was awarded a fellowship to create a game manual for an interactive table-top role-playing game called Into Dreamland (award: \$5,000 plus free housing).
 - Wrote a winning fellowship application, explaining my project in clear terms for a wide audience.
 - Planned and executed a timeline for a long-term project.
 - Created a 250-page game manual and a consistent style guide.
 - Communicated goals and progress with a faculty mentor.
 - Presented my final project to the wider university.